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NORDICID

Nordic ID

Command Protocol for Nordic ID UHF Reader (NUR)

Revision 7

API DLL version 1.4.1



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Contents

1	VOCABULARY
2	NOTATION7
3	PROTOCOL DESCRIPTION
3.1	Command / response header
3.2	Command payload
3.3	Response / notification payload
3.4	CRC-16
4	NOTIFICATIONS (UNSOLICITED MESSAGES)
4.1	Boot notification
4.2	I/O pin change notification
4.3	Trace tag notification
4.4	Triggered read notification10
4.5	Frequency hop notification10
4.6	Inventory notification
5	BASIC COMMANDS11
5.1	Ping11
5.2	Reset
5.3	Get mode12
5.4	Clear ID buffer12
5.5	Get ID buffer
5.6	Get ID buffer with metadata14
5.7	Get reader information15
5.8	Beep16
5.9	Stop all continuous commands16
5.10	Configure GPIO17
5.11 5.	GPIO configuration command structure



5.12	GPIO configuration response	
5.13	GPIO configuration errors	
5.14	Get GPIO	19
5.15	Set GPIO	20
5.16	Sensors	21
5.17	Restart	22
6	CONTROL COMMANDS	23
6.1	Set baudrate	23
6.2	Load / read setup	
	.2.1 Setup's region numbers	
6.	.2.2 Load setup example	
6.3	Get region information	27
6.4	Store setup	
7	GEN2 COMMANDS	29
7.1	Scan single tag	29
7.2	Reset to target	
7.3	Inventory	
	.3.1 Simple inventory	
	.3.2 Inventory with select parameters	
	.3.3 Inventory select using 32-bit addressing	
	.3.4 Inventory select using 64-bit addressing.3.5 Selection mask example	
	.3.6 Inventory response	
	.3.7 Inventory error: parameter error	
8	TAG SINGULATION	34
8.1	Common block	
8.2	Singulation block: 32-bit addressing	
8.3	Singulation block: 64-bit addressing	
8.4	Information blocks' errors	
8.5	Read: 32-bit addressing	
8.6	Read: 64-bit addressing	



8.7	Write: 32-bit addressing	
	7.1 Write: 64-bit addressing	
8.8	Lock information block	
		•
8.9	Kill information block	
0 10	Read command structure	20
8.10	Kead command structure	
8.11	Read response	30
	11.1 Successful read	
	11.2 Read error response	
8.12	Write / BlockWrite command structure	40
8.13		
	13.1 Successful write	
8.1	13.2 Write error response	40
8.14	Lock command structure	41
0.15	T I	44
8.15	Lock response	41
8.16	Kill command structure	12
0.10		
8.17	Kill response	42
0.17		·····
8.18	Trace tag	
	0	
~		
9	INVENTORY STREAM	
0.1	τ , , , , , , , , , , , , , , , , , , ,	40
9.1	Inventory stream response / notification	
10	EXTENDED INVENTORY	50
10.1	Extended inventory response	51
11	PROPRIETARY COMMANDS	51
11.1	NXP read protect	52
11.1		
11.2	NXP EAS	
11.3	Password in the NXP commands	52
11.4	Monza 4 QT command	
11	1.4.1 Password usage in Monza 4 command	53



12	SET CUSTOM HOP TABLE	54
12.1	Custom hoptable errors	55
12.2	Custom hoptable response	55
13	CRC-16 CALCULATION	56
14	SUMMARY OF COMMAND ERROR CODES	57
15	VERSION INFORMATION	58



1 Vocabulary

Term	Is
BYTE	Unsigned 8-bit integer.
WORD	Unsigned 16-bit integer; length is 2 bytes.
DWORD	Unsigned 32-bit integer; length is 4 bytes.
QWORD	Unsigned 64-bit integer; length is 8 bytes.
EAS	Electronic Article Surveillance.
short	Signed 16-bit integer; length is 2 bytes.
RSSI	Return Signal Strength Indicator
Link frequency, LF	Means the frequency offset from the channel's center frequency the
	tag uses for its response



2 Notation

In this document the protocol and commands are described in terms of fields. A 'field" can be byte, word, double word, quad word or byte array; see "Vocabulary". All the values occupying more than one byte are in little-endian format. For example the hexadecimal value AABBCCDD in little-endian format is stored into memory like DD CC BB AA. So when reading the command specification it should be kept in mind that there is no length field specified for the fixed size parameters such as WORD or DWORD.

Generic example of a data structure containing one WORD, one short and one DWORD parameter and how the parameters are placed into memory:

Offset	Size in bytes	Type and value	Stored like
0	2	Parameter 1: WORD, 0x1234	0x34 0x12
2	2	Parameter 2:Short, $-17 = 0$ xFFEF	0xEF 0xFF
4	4	Parameter 3:DWORD, 0x01020304	0x04 0x03 0x02 0x01

The byte array would the look like (HEX notation):

Byte	0	1	2	3	4	5	6	7
Value	34	12	EF	FF	04	03	02	01
Parameter	1: W	ORD.	2: sl	hort		3: DW	VORD	

3 Protocol description

The protocol consists of a command (and response) header and payload. Both of them have separate checksums; the header has a simple XOR checksum and the payload is appended with a CRC-16 checksum.

Communication packet					
<u>Header</u>	Command + parameters or response / notification + parameters	<u>CRC-16</u>			
6 bytes	<u>Command</u> / <u>response / notification</u> payload				

In the normal operating mode the protocol is simple command-response sequence. However the module can also send unsolicited notifications such as I/O pin change or tag trace event.



3.1 Command / response header

Offset	Field	Is	
0	Start byte.	Value is 0xA5.	
1	Length word.	Payload length including the CRC-16 field.	
3	Flag word.	Command / response flags.	
5	Checksum	Simple checksum over the header; start with value 0xFF and	
		covers the start byte, length field and flag field.	

The header's length is 6 bytes. Fields in the header are:

Currently there is only one flag defined: the unsolicited message flag. In this case the module sets the flag field to 0x0001 to indicate that the packet is not a response to any specific command.

3.2 Command payload

The payload consists of a one byte command and its parameters. In some cases where the command is a query the parameter(s) may be omitted. Example of a command payload that takes a DWORD parameter:

Offset	Field	Note
0	Command byte.	
1	DWORD parameter.	In little-endian format.
56	CRC-16	In intie-endian format.

3.3 Response / notification payload

The response payload starts with the echoed command followed by a status byte indicating either success or fail:

Offset	Field	Note
0	Command byte.	Echo of the last command or notification code.
1	Status byte.	0 means success, otherwise it is an error code. Error code is only present in a response to a command.
2N-1	Response	N bytes.
NN+1	CRC-16.	Response CRC.

3.4 CRC-16

The CRC-16 is done with start value of 0xFFFF and the polynomial is 0x1021. CRC is calculated only for the command payload. Note that in this documentation only the command and response fields are described; the CRC-16 is always appended to the command, response and notification. See "<u>CRC-16 calculation</u>".



4 Notifications (unsolicited messages)

4.1 Boot notification

This notification is always sent when the module starts up. The content of the notification is:

Offset	Field	Note
0	Notification code.	0x80 (boot)
16	ASCII 'LOADER'.	When in bootloader mode.
13	ASCII "APP"	When in application mode.

4.2 I/O pin change notification

The module can also be configured to trigger an event when a pin that is configured as an input changes its state. This is useful when for example triggering an inventory. Notification is then:

Offset	Field	Note
0	Notification code.	0x81 (I/O state change)
1	Source	Source is:
		00x7F = I/O pin number
		0x80: tap sensor (only w/ USB table reader)
		0x81: light sensor (only w/ USB table reader)
		Others are reserved.
2	Direction	0 = from high to low (with light sensor means
		'light out')
		1 = from low to high (with light sensor means
		'light on')
		With tap sensor this value is meaningless; the
		source byte defines that "unit was tapped".

4.3 Trace tag notification

The tag trace operation is a continuous operation where the module tries to select a single tag based on given criteria. This feature is useful for, like the name says, tracing a specific tag from a larger population of tags. When the scan is successful the module sends this notification:

Offset	Field	Note
0	Notification code.	0x84 (tag traced)
1	RSSI (short).	Negative RSSI estimate.
3n-1	EPC	The responding tag's EPC.



4.4 Triggered read notification

If an I/O pin, light sensor or tap sensor has been configured to scan a single tap when GPIO changes its state or there is a sensor event then the notification is:

Offset	Field	Note
0	Notification code.	0x85 (triggered read)
1	Source	Source is:
		00x7F = I/O pin number
		0x80: tap sensor (only w/ USB table reader)
		0x81: light sensor (only w/ USB table reader)
		Others are reserved.
2	RSSI (short int)	16-bit RSSI value for the scanned tag.
4N-1	EPC	The scanned tag's EPC.

4.5 Frequency hop notification

If the module is configured to trigger an event upon a frequency hop then the notification is:

Offset	Field	Note
0	Notification code.	0x86 (frequency hop)
1	Number of the current region.	Value is currently 06.
2	Index of the current frequency in	Value depends on the selected region. For
	the hop table.	example for the EU hop table this value is 03 .

4.6 Inventory notification

This notification is sent when inventory stream has a result. See "Inventory stream response".



5 Basic commands

5.1 Ping

Ping is simply used to check the communication with the module. Ping command value is 1.

Ping command

Offset	Field	Note
0	Ping command.	Value is 1.

Ping response

Offset	Field	Note
0	Command echo.	Value is 1.
1	Status	Always 0.
2	ASCII 'O'.	Module responds with "OV"
3	ASCII 'K.	Module responds with "OK".

5.2 Reset

This command causes the RF part re-setup and currently saved setup restoring.

Reset command

Offset	Field	Note
0	Reset.	Value is 3.

Reset response

Offset	Field	Note
0	Command echo.	Value is 3.
1	Status	Always 0.



5.3 Get mode

As there are two modes that the module can be in (bootloader and application) this command returns the current state. Mode can also be determined by the <u>boot notification</u>.

Get mode command

Offset	Field	Note
0	Get mode.	Value is 4.

Get mode response

Offset	Field	Note
0	Command echo.	Value is 4.
1	Status	Always 0.
2	Mode byte.	'A' = application
	_	'B' = bootloader.

5.4 Clear ID buffer

This command clears all tag data currently stored into the module's memory. Note that executing an inventory does not automatically clear the ID buffer, it has to be done with either this or get ID buffer command if it is needed to make sure that there is no tag information present.

Clear ID buffer command

Offset	Field	Note
0	Clear ID buffer.	Value is 5.

<u>Clear ID buffer Response</u>

Offset	Field	Note
0	Command echo.	Value is 5.
1	Status	Always 0.



5.5 Get ID buffer

This command is used to read the current contents of the ID buffer. The command can also be instructed to empty the buffer after it has been sent.

Get ID buffer command

Offset	Field	Note
0	Get ID buffer.	Value is 6.
1	Clear flag	Optional. Set this value to 1 in order to clear the ID buffer after it has been sent.

<u>Get ID buffer response</u>

Offset	Field	Note
0	Command echo.	Value is 6.
1	Status	0 on success (there are tags in the storage.
		0x20: no tags. In this case there are no more data in the
		response.
	Tag data.	See below

Per tag basis the data is presented like this:

Offset	Field	Note
0	Block length.	Number of bytes to follow.
1	Antenna ID.	Currently not used.
2(2+n-1)	EPC data	Tag's EPC. Length is block length -1 .



5.6 Get ID buffer with metadata

This command is used to read the current contents of the ID buffer pre-pended with some additional tag related data: timestamp, RSSI, frequency, PC and channel number. The command can also be instructed to empty the buffer after it has been sent.

Get ID buffer with metadata command

Offset	Field	Note
0	Get ID buffer and	Value is 7.
	metadata.	
1	Clear flag	Optional. Set this value to 1 in order to clear the ID buffer
		after it has been sent.

Get ID buffer with metadata response

Offset	Field	Note
0	Command echo.	Value is 6.
1	Status	0 on success (there are tags in the storage. 0x20: no tags. In this case there are no more data in the response.
	Tag metadata + EPC.	See below

Per tag basis the data is presented as follows:

Byte(s)	Field	Note
0	Block length.	Number of bytes to follow.
1	RSSI, signed 8-bit.	Negative number presenting the best RSSI for this tag.
2	Scaled RSSI.	Scaled RSSI value in range 0100.
34	Timestamp.	Millisecond offset from the beginning of the inventory; last time the tag was seen (best RSSI).
58	Frequency in kHz.	DWORD value presenting the frequency that the tag was inventoried in (last time).
910	PC (+NSI/AFI) WORD.	Contents from the tag's EPC/UII memory's word address 1.
11	Channel (BYTE).	Channel number for the last time that the tag was inventoried.
12	Antenna ID.	Currently not used.
13	EPC bytes.	The tag's EPC: length is block length – 12.



5.7 Get reader information

The reader information contains:

- Serial number
- Alternative serial number (used w/ USB table reader configuration)
- Module name
- FCC ID string
- HW version (if used)
- SW version
- Number of GPIOs, sensors, supported regions and antennas.

Get reader information command

Offset	Field	Note
0	Get reader information	Value is 9.

Get reader information response

The string members of the response are pre-pended with a length byte.

Offset	Field	Note
0	Get reader information	Value is 9.
1	Status.	0 if module has been setup properly.
		0x0D (NOT_READY) if the data is not
		setup or it is corrupt.
2	Serial length	A bytes.
33+A-1	Serial	ASCII characters.
3+A	Alternative serial length	B bytes.
3+A+B-1	Alternative serial.	ASCII characters.
3+A+B	Name length	C bytes.
3+A+B+C-1	Name	ASCII characters.
3+A+B+C	FCC ID length.	D bytes.
3+A+B+C+D-1	FCC ID string.	ASCII characters.
3+A+B+C+D	HW version length	E bytes.
3+A+B+C+D+E-1	HW version	ASCII characters.
• Offset = N		
N+1N+3	SW version	ASCII characters.
N+4	Number of GPIOs.	
N+5	Number of sensors.	
N+6	Number of supported regions.	
N+7	Number of antennas.	



5.8 Beep

This command is available with the USB table reader. The call is always successful; values that are not present are set to defaults and values that are out of range are set either to minimum or maximum depending on whether they are too low (\rightarrow min) or too high (\rightarrow max). The command's parameter length is expected to be 9 bytes containing frequency, duration in ms and duty cycle. The default values are:

- Frequency = 1000Hz (1kHz)
- Duration = 200ms
- Duty cycle = 50%.

Beep command

Offset	Field	Note
0	Beep.	Value is 0x0D (13).
1	Frequency in Hz.	DWORD in range 5003000.
5	Duration in ms.	DWORD in range 201000.
9	Duty cycle.	BYTE in range 595.

Beep response

Offset	Field	Note
0	Command echo.	Value is 0x0D (13).
1	Status.	Always 0 (OK).

5.9 Stop all continuous commands

This command is used to stop any ongoing continuous operations.

Stop all continuous commands command

Offset	Field	Note
0	Stop all continuous operations.	Value is 0x0E (14).

Stop all continuous commands response

	Offset	Field	Note
ſ	0	Command echo.	Value is 0x0E (14).
	1	Status.	Always 0 (OK).



5.10 Configure GPIO

The available GPIO pins are configured based on a given mask where each bit represent a GPIO pin. When the setup is written the command is expected to have the GPIO settings following the mask. Each GPIO pin has these attributes:

- Enabled / disabled
- Input / output
- Action
- Edge; rising or falling (affects action when input)

The GPIO configuration per pin is:

Byte	Field	Note	
0	Enabled / disabled	1 / 0.	
1	Туре	Value	Is
		0	Output
		1	Input
		2	RF on indicator.
		3	RFID read indicator (scan single / inventory).
		4	Beeper (expects external beep device; active = '1').
		5	Antenna 1 control, if external switch connected; active =
			'1'
		6	Antenna 2 control, if external switch connected; active =
			·1'
2	Edge	Value	Is
		0	Negative (falling) edge
		1	Positive (rising) edge.
		2	Both edges.
3	Action	Value	Is
		0	NOP
		1	Notify
		2	Scan single tag
		3	Inventory (see also <u>setup</u>).

5.11 GPIO configuration command structure

Byte	Field	Note
0	Command	Value is 0x0E (15)
1	Flags	Each bit corresponds to a GPIO pin.
		Example: $0x05 = GPIO pin 1 (bit 0) + GPIO pin 3 (bit 2)$
		• N=2
22+4*N-1	GPIO configuration	Length is N * 4 bytes. Description above.
	field.	



5.11.1 GPIO configuration example

The example sets GPIO pin 1, 2 and 4 as follows:

- GPIO 1: input, sends notification on both edges.
- GPIO 2: RF on indicator
- GPIO 4: external beeper

The flag field is then bit0 + bit1 + bit3 = 1 + 2 + 8 = 11 = 0x0B.

Example command:

Byte	Field	Note		
0	Command	Value is 0x0F (15)		
1	Flags	0x0B		
		GPIO 1 configuration block		
2	Enable	1		
3	Туре	1, input		
4	Edge	2, both edges		
5	Action	2		
	GPIO 2 configuration block			
6	Enable	1		
7	Туре	0, output		
8	Edge	0		
9	Action	2		
	GPIO 4 configuration block			
11	Enable	1		
12	Туре	0, output		
13	Edge	0		
14	Action	4		

5.12 GPIO configuration response

The GPIO configuration can be queried with zero length command. The configuration response has the same structure except that the response always includes all the pin information i.e. the flag field indicates "all GPIO pins".

5.13 GPIO configuration errors

Error	Value	Reason
INVALID_COMMAND	1	The module is configured as a USB table reader; the GPIO
		functionality is not supported.
INVALID_PARAMETER	5	When setting the flag field is 0.
INVALID_LENGTH	2	The GPIO configuration blocks' length is not as expected (nr
		GPIO multiplied by 4).



5.14 Get GPIO

This command returns the status of specified GPIO pins. The pins are defined as in the configuration command. Command length is expected to be 1; otherwise the error INVALID_LENGTH (0x05) is returned. If the mask field is 0 then error INVALID_PARAMETER (0x05) is returned.

Command:

Byte	Field	Note
0	Command	Value is 0x10 (16)
1	Mask	Flags as in configuration

Response:

Byte	Field	Note		
0	Mask	As given.		
	GPIO 1 state			
1	Enabled	1/0		
2	Туре	As in given configuration (06)		
3	State	0 / 1 (always 0 if disabled)		
	GPIO < n > state			
		Number of entries depends on the given mask's bit count.		



5.15 Set GPIO

This command sets the states for those GPIO pins that have their type set to output. Again the mask field defines the pins and in this command the following bytes define the state, either 0 or 1. If the outputs given do not match the module's settings then error INVALID_PARAMETER (0x05) is returned. No other parameters are included thus the command length is expected to match the GPIO count + 1. Otherwise the error INVALID_LENGTH (0x02) is returned.

Command:

Byte	Field	Note
0	Command	Value is 0x11 (17)
1	Mask	Flags as in configuration
2	State 1	0 / 1
N	State <n></n>	As many as required.

Response:

Byte	Field	Note
0	Mask	Mask corresponding to output pins.
1	Pin number	GPIO number
2	State	0 / 1.
		byte pairs indicating the GPIO pin states if present.



5.16 Sensors

When the module is configured as a USB table reader then the sensor (tap and light) can be configured with this command. If the command is not supported then the INVALID_COMMAND error (0x01) is returned. If one sensor is defined with the mask field then the expected command length is 3; if both then the expected length is 5. The current configuration can be queried with parameter length 0. Length error (=length mismatch) is indicated with INVALID_PARAMETER (0x05).

Command:

Byte(s)	Field	Note
0	Restart.	Value is 0x12 (18).
1	Sensor mask	Bit $0 = 1^{\circ} = tap$ sensor
		Bit $1 = 1^{\prime} = 1^{\prime}$ light sensor
2	Enabled	0 / 1
3	Action	Action as in GPIO except for the tap sensor; it does not have
		an edge configuration.
(4)	Enabled	0/1 (omitted if only one sensor defined with mask)
(5)	Action	Action as in GPIO except for the tap sensor; it does not have
		an edge configuration.

Response:

This response is appended also in the case if INVALID_PARAMETER.

Byte(s)	Field	Note
0	Tap sensor enabled	0 / 1
1	Tap sensor action	Action as in GPIO except for the tap sensor; it does not have
		an edge configuration.
2	Light sensor enabled	0 / 1.
3	Light sensor action	Action as in GPIO except for the tap sensor; it does not have
		an edge configuration.



5.17 Restart

This command causes the system to reboot thus restoring all startup defaults.

Restart command

Offset	Field	Note
0	Restart.	Value is 0x14 (20).

Restart response

Offset	Field	Note
0	Command echo.	Value is 0x14 (20).
1	Status	Always 0.

Note that the response is sent before the actual re-initialization.



6 Control commands

6.1 Set baudrate

When connected with RS232 port this command sets the baudrate. Note that the response to this command is sent before changing the baudrate thus the next command is expected with the new baudrate. The baudrate is given in a single byte. Valid values and the corresponding baudrates are:

Value	Baudrate
0	115200
1	230400
2	500000 (500k)
3	1000000 (1M)
4	1500000 (1M5)
5	38400

Set baudrate command

Note that if the parameter length is not 1, then the module only echoes back the value. Such an approach can be used to detect the baudrate.

Offset	Field	Note
0	Set baudrate.	Value is 0x20 (32).
1	Baudrate to set.	Range is 04.

Set baudrate response

Offset	Field	Note
0	Command echo.	Value is 0x20 (32).
1	Status	0 if successful. 5 (INVALID_PARAMETER) if the baudrate is not in range.
2	Current setting.	In range 04 if successful.



6.2 Load / read setup

! WARNING !

By changing the link frequency it is possible to create a region / link frequency combination that <u>does not meet</u> the requirements of your local UHF ISM band radio regulations.

In the command (value is 0x22) there is a DWORD (32-bit) length flag field that tells the module which ones of the given parameters are to be modified or echoed back. Several values are modified or read by combining the flag values with an OR-operation. The flag values are:

Flag value	Indicates presence of
0x0001 (bit 0)	Link frequency (DWORD, 160k, 256k or 320k).
0x0002 (bit 1)	Receiver decoding (BYTE, $13 = M2-M8$)
0x0004 (bit 2)	TX level (BYTE, range = $019 = 278$ dBm).
0x0008 (bit 3)	TX modulation (BYTE, $0 = ASK$, $1 = PRASK$)
0x0010 (bit 4)	<u>Region</u> (BYTE, 06)
0x0020 (bit 5)	Inventory Q value (BYTE, 015).
0x0040 (bit 6)	Inventory session value (BYTE, 03).
0x0080 (bit 7)	Inventory rounds (BYTE, 110).
0x0100 (bit 8)	Antenna mask (BYTE, each bit denotes one antenna where '1' = enabled).
0x0200 (bit 9)	Single scan timeout in ms (WORD, 50500)
0x0400 (bit 10)	Inventory timeout (WORD, $max = 60000ms = 60s$). Applied to the inventory
	run by a GPIO trigger.
0x0800 (bit 11)	Selected antenna (BYTE, 0xFF or antenna number 07).
0x1000 (bit 12)	Operation flags, DWORD:
	Bit 0: when '1', hop events are enabled.
	Bit 1: when '1' the inventory stream sends also "zero counts" i.e. rounds where
	no tags were found.
0x2000 (bit 13)	Inventory target, BYTE value:
	- 0 = A
	- 1 = B
	- 2 = AB
0x4000 (bit 14)	EPC length during inventory, BYTE and in bytes. Set to 0xFF to allow all EPC
	lengths.
0x8000 (bit 15)	Read RSSI filter values that are signed 8-bit values giving the range where the
	tag is still read: minimum followed by maximum value. Set both to 0 to allow
	all.
0x10000 (bit 16)	Write RSSI filter values that are signed 8-bit values giving the range where the
	tag is still written. Values as in read.
0x20000 (bit 17)	Inventory RSSI filter values indicating in which range the found tag is to be
	stored. Setting as in read and write.



6.2.1 Setup's region numbers

Number	Is	Channels	Max. channel time in ms
0	EU	4	1000
1	North-America	52	383
2	People's Republic of China (upper band)	16	400
3	Malaysia	7	400
4	Brazil	26	400
5	Australia	11	400
6	New Zealand	16	400
7	Japan (250mW max power, NOTE: LBT)	19	1000
8	Japan (500mW max power)	4	1000
9	Korean	6	1000
10	India	3	1000
11	Russia	3	1000
12	Vietnam	10	400
13	Singapore	10	400
14	Thailand	10	400
15	Philippines	4	400

See "<u>Get region information</u>" command for more region information.



6.2.2 Load setup example

Byte(s)	Field	Note	
0	Load setup.	Value is 0x22 (34).	
14	Flag field.	DWORD:	
		+ 0x00000001 : LF flag	
		+ 0x00000004 : TX level flag	
		+ 0x00000200 : scan timeout	
		+ 0x00001000 : OP flags	
		+ 0x00020000 : inventory RSSI limits.	
		= 0x00021205	
58	Link frequency	DWORD, unit is Hz. Valid values are:	
		• 160000 (160k)	
		• 256000 (256k)	
		• 320000 (320k)	
		Set if the link frequency flag (bit 1) is set in the flag field.	
9	TX level	0 = 27dBm (~500mW).	
		$19 = \min(27-19)dBm = 8dBm$	
1011	Scan timeout	Range is 50500. Unit is ms.	
12	TX level.	Transmission level. This value represents the attenuation (attn)	
		from the maximum level (27dBm) in dBm. Range is 019 thus	
		the TX level can be set from 8 dBm (attn=19, ~6 mW) to 27	
		dBm (attn=0, ~500mW). Set if the TX level flag (bit 3) is set in	
		the flag field.	
1316	OP flags	E.g. value 0x00000002 would mean	
		Bit $0 = 0^{\circ} = 0^{\circ}$ hop events disabled	
		Bit $1 = 1^{\circ} = 1^{\circ} = 1^{\circ}$ inventory stream also notifies of empty rounds.	
1718	Inventory RSSI	Byte $1 = RSSI$ low (signed 8-bit) e.g65 (0xBF)	
	limits	Byte $2 = RSSI$ high (signed 8-bit) e.g55 (0xC9)	

<u>Present = link frequency, TX level, scan timeout and OP flags:</u>

The response to this command is in the same format as the example shown above.



6.3 Get region information

This command returns the region's information. The region can be currently selected (no parameters) or the information can be queried for a region. See the list of regions.

Get region information command

Offset	Field	Note
0	Get region information.	Value is 0x24 (36).
1	Region number	Optional. Range is 08. See list.

<u>Get region information response</u>

Offset	Field	Note
0	Command echo.	Value is 0x24 (36).
1	Status	0 if successful.
		5 (INVALID_PARAMETER) if queried region
		number is not in range (06) . In this case no
		additional data is appended.
2	Id	Number of the region / hop table.
3	Channel 0 center frequency.	DWORD, in kHz.
7	Channel width.	DWORD, in kHz.
10	Last index.	BYTE, last index i.e. number of channels-1.
11	Channel time.	DWORD, maximum channel time in ms.
15	Table name length	N bytes.
16+N-1	Hop table name.	ASCII characters.



6.4 Store setup

This command saves the current setup to the module's non-volatile memory. The command also takes 4 possible flag bits as parameters.

Store setup command

Offset	Field	Note		
0	Store setup.	Value is 0x28 (4	Value is 0x28 (40).	
1	What to store	Bits having the r	meaning	
		Bit	Stored group	
		0x01, bit 0	Store group 1 if set	
		0x02, bit 1	Store group 2 if set	
		0x04, bit 2	Store group 3 if set	
		0x08, bit 3	Store group 4 if set	

Corresponding groups

NOTE: no saving is done in a group where no changes are detected when compared to a previously stored setup.

Group	Flag value	Includes
1	0x01	When bit 0 is set then the saved settings are:
		1. Region
		2. Link frequency
		3. Receiver decoding
		4. TX level
		5. Modulation
		6. Selected antenna
		7. Antenna configuration
		8. Default inventory Q
		9. Default inventory session
		10. Default inventory target
		11. Expected EPC length in inventory
		12. Triggered inventory timeout
		13. Single tag scan timeout
2	0x02	When bit 1 is set then the saved settings consists of (if change is detected)
		GPIO and sensor configuration.
3	0x04	When bit 2 is set then default baudrate is stored.
4	0x08	When bit 3 is set then operation flags are stored.

Store setup response is always OK.



7 Gen2 commands

7.1 Scan single tag

This command tries to scan single tag by doing a one round inventory i.e. using the Q value of 0. The command can be instructed to use timeout. If the timeout is not specified then the command uses default timeout. For the module alone the default timeout is 100 ms and for the USB table reader the default timeout is 1000 ms.

Scan single tag command

Offset	Field	Note
0	Scan single tag.	Value is 0x30 (48).
12	Timeout.	WORD, in milliseconds. The range is 50500 ms.
		If out of the range then the timeout is either set to
		minimum (too small) or maximum (too high).

Scan single tag response (tag scanned)

Offset	Field	Note
0	Command echo.	Value is 0x30 (48).
1	Status	0
2	RSSI	WORD value for RSSI.
4N	Tag's EPC.	EPC bytes, rest of the packet excluding the CRC-
		16.

Scan single tag error

Offset	Field	Note
0	Command echo.	Value is 0x30 (48).
1	Error	0x20 (ERROR_NO_TAG): no tag was scanned
		within the given time.



7.2 Reset to target

With this command it is possible to reset the tags' inventoried flags into known state either A or B. This command is done per each antenna and in given session.

Reset to target command

Offset	Field	Note
0	Reset to target	Value is 0x3A (58)
1	Session	03.
2	Target	0 = B, others = A.

When successful the command sends a simple OK response without parameters.

Two errors can occur with this command:

Offset	Field	Note
0	Reset to target	Value is 0x3A (58)
1	Error	INVALID_LENGTH (0x02): command too short i.e. less
		than 2 bytes.
		G2_ERROR_WRITE (0x40): undefined error during the air
		operation.

7.3 Inventory

7.3.1 Simple inventory

For the simple inventory command it is possible to give 3 parameters. Length of the command parameters is required to be 0, 2 or 3 bytes depending on what parameters are used. Otherwise the command will return error 5 (INVALID_PARAMETER) as the status byte followed by the <u>error flags</u>. Parameter length explained:

Length	Meaning
0	None: use default settings stored into the module (load / read setup).
2	Parameters are Q and session.
3	Parameters are Q, session and number of inventory rounds.

Simple inventory command

Offset	Field	Note	
0	Inventory.	Value is 0x31 (49).	
1	Q	Q-parameter: 015.	Can be left out if the
2	Session	Session: 03	number of rounds
			parameter is also left
			out.
3	Number of rounds	Maximum number of rou	nds for the inventory.
		Can be omitted.	



7.3.2 Inventory with select parameters

Inventory with select parameters adds the possibility to use bit mask applied to EPC/UII, TID or the user memory banks thus making only certain part of the tag population to participate in the inventory round. This part can be for example tags that have a common part of the EPC memory the same like e.g. SSCC-96 or SGTIN-96 company prefix. If the parameter length for this command is less than 13 bytes then the command returns with value of 5 (INVALID_PARAMTER) as the status byte followed by the <u>error flags</u>.

Inventory select command

Offset	Field	Note
0	Inventory w/ select.	Value is 0x32 (50).
1	Q	Q-parameter, must be present.
2	Session	Session parameter, must be present.
3	Number of rounds	Maximum number of rounds for the inventory.
4	Selection block's size.	Number of bytes to follow.
5	Select bank.	Bank that the selection mask is applied to. Range is
		13. Error causes the bank error flag to be set (bit 2).
6	Flags.	Option bits:
		0x01 (bit 0): the selection is done as inverted i.e. the tags
		that do not match the selection criteria will participate in
		this inventory round.
		0x02 (bit 1): if 1 then use <u>extended addressing</u> . This is to
		say that the following mask bit address is 64-bit
		(<u>QWORD</u>) instead of <u>32 bits</u> (DWORD).

7.3.3 Inventory select using 32-bit addressing

Byte(s)	Field	Note
7	Bit address.	DWORD, this is the bit address of the mask.
11	Bit length.	This is the bit length of the mask (BL). It is expected that this field is followed by a number of mask bytes that is in terms of C given by (using integers) N = (BL / 8) + ((BL & 7) != 0).
		See <u>example</u> .
1212+N-1	Mask.	Data for the bit mask to be used during the inventory round.



7.3.4 Inventory select using 64-bit addressing

Byte(s)	Field	Note
7	Bit address.	QWORD, this is the bit address of the mask.
15	Bit length.	This is the bit length of the mask (BL). It is expected that this field is followed by a number of mask bytes that is in terms of C given by (using integers) N = (BL/8) + ((BL & 7) != 0). See example.
1616+N-1	Mask.	Data for the bit mask to be used during the inventory round.

7.3.5 Selection mask example

Assuming that the given selection length is 34 bits it is then required that the selection mask byte length is (using integers)

N = (34 / 8) + ((34 & 7) != 0) = 4 + 1 = 5 bytes.

7.3.6 Inventory response

Offset	Field	Note
0	Command echo.	For inventory value is 0x31 (49).
		May also be 0x3A for <u>extended inventory</u> .
1	Status.	0: OK
		0x1F, error: tag buffer full
2	Tags found.	WORD, number of tags found during last
		inventory execution.
4	Tags in memory.	WORD, total number of tags currently stored into
		the module's memory.
6	Rounds.	Number of inventory rounds executed.
7	Collisions.	WORD, number of events interpreted as collisions.
9	Current Q.	Q-parameter: when automatic Q-adjusting is in use
		this presents the last used Q. Otherwise it is the
		same as the given value for the Q-parameter.



7.3.7 Inventory error: parameter error

Offset	Field	Note		
0	Command echo.	Value is 0x31 (4	Value is 0x31 (49).	
1	Status.	5 (INVALID_PA	5 (INVALID_PARAMETER)	
2	Error flags.	A set of bits explaining what was interpreted as an error		
		Flag	Is	
		0x01 (bit 0)	Q is greater than 15.	
		0x02 (bit 1)	0x02 (bit 1) Session is greater than 3.	
		0x04 (bit 2) Inventory parameter length error.		
		0x08 (bit 3)	Given selection mask length does not match to	
			expected or it is 0.	

This is the response that will always be sent if there is parameter or parameter block length error(s).

For example with incorrect Q and session parameters then the error flag field would have the value 0x02 + 0x04 = 0x06.



8 Tag singulation

When a specific tag is to be addressed for a read, write etc. operation the payload's generic structure is like this:

Common block	Singulation block (optional)	Information block (read, write, lock etc.)
Flags + password	Select information	Address, data, lock payload etc.

8.1 Common block

The common block specifies the flag field and the password. This block is always present and the flag field specifies the following data structure and its format. Common block's structure is:

Offset	Field	Note
0	Flags	
14	Password	Password

The flag bit set construction:

Bit	7	6	5	4	3	2	1	0
Is	RFU	RFU	RFU	RFU	EA2	EA1	SBP	SEC

Bits explained:

- SEC: operation is secured. With read and write the password that follows the flags is used ignoring the contents of the password. With kill or lock commands the SEC bit is ignored and the password is used as is. Value used in a mask: 1.
- SBP: Singulation Block Present. The common header is followed by the singulation data. Value used in a mask: 2.
- EA1: Extended Address 1. In the singulation data the address is extended i.e. 64-bit instead of 32-bit. Value used in a mask: 4.
- EA2: Extended Address 2. In the read and write the address is extended i.e. 64-bit instead of 32-bit. Value used in a mask: 8.

Example: constructing a flag set that indicate secured operation with singulation block and extended R/W address:

SEC (1) + SBP(2) + EA2(8) = 11 (0x0B).



8.2 Singulation block: 32-bit addressing

The singulation block that is optionally present in the command is constructed as follows when the EA1 flag is '0' i.e. the singulation uses 32-bit bit address:

Offset	Field	Is
0	Block size	Number of bytes to follow; size of this block excluding the size byte.
		Block's integrity is checked against this length byte.
1	Bank	Bank: range is 13.
2	Bit address	DWORD, 32-bit bit address.
6	Mask's bit	WORD, number of bits used in the mask.
	length	
8n	Mask	Mask data. Mask length must match the bit length field requirement in
		terms of C:
		Number of mask bytes = $(BL/8) + ((BL\%8)!=0)$

8.3 Singulation block: 64-bit addressing

The singulation block that is optionally present in the command is constructed as follows when the EA1 flag is '1' i.e. the singulation uses 64-bit bit address:

Offset	Field	Is
0	Block size	Number of bytes to follow; size of this block excluding the size byte.
		Block's integrity is checked against this length byte.
1	Bank	Bank: range is 13.
2	Bit address	QWORD, 64-bit bit address.
10	Mask's bit	WORD, number of bits used in the mask.
	length	
12n	Mask	Mask data. Mask length must match the bit length field requirement in
		terms of C:
		Number of mask bytes = $(BL/8) + ((BL\%8)!=0)$



8.4 Information blocks' errors

When the common start block, singulation block or the read/write/etc. information block parsing failed the response is:

Offset	Field		
0	Command echo Applica		le read, write etc. command value.
1	Status / error	Error code: 5 (INVALID_PARAMETER)	
2	Error type	Specifies	what was wrong with parameters.
		Code	Is
		1	Singulation block not present or invalid (SBP='1').
		2	Singulation mask data not present or invalid.
		3	Singulation data bank is 0 or greater than 3.
		4	Read, write or lock bank error.
		5	Read information block size error.
		6	Write information block size error.
		7	Read length is 0.
		8	Write length is 0 or data length and word count mismatch.
		9	Lock parameter / information block error.
		10 Not supported; command was recognized but not currently	
			supported.

8.5 Read: 32-bit addressing

When the EA2 flag in the common block's flag field is '0' then the read information block uses 32bit addressing as follows:

Offset	Field	Is
0	Block size	Number of bytes to follow.
1	Bank	Bank: range is 03.
2	Word address	DWORD, 32-bit word address as specified by Gen2.
6	Word count	Word count, range is 1255, 0 causes error 5
		(INVALID_PARAMETER).

8.6 Read: 64-bit addressing

When the EA2 flag in the common block's flag field is '1' then the read information block uses 64bit addressing as follows:

Offset	Field	Is
0	Block size	Number of bytes to follow.
1	Bank	Bank: range is 03.
2	Word address	QWORD, 64-bit word address as specified by Gen2.
10	Word count	Word count, range is 1255, 0 causes error 5
		(INVALID_PARAMETER).



8.7 Write: 32-bit addressing

When the EA2 flag in the common block's flag field is '0' then the write information block uses 32bit addressing as follows:

Offset	Field	Is	
0	Block size	Number of bytes to follow; size of this block excluding the size byte.	
		Block's integrity is checked against this length byte.	
1	Bank	Bank: range is 03.	
2	Word address	DWORD, 32-bit word address as specified in Gen2.	
6	Word count	Word count: range starts from 1 and is limited by the byte starting this	
		block. Must not be zero (error 5, INVALID_PARAMETER).	
7n	Bytes	Words to write. Byte length must:	
		• match the word count multiplied by two (error 5,	
		INVALID_PARAMETER)	
		• must not be zero (error 5, INVALID_PARAMETER)	
		• size must match the block length subtracted with the size of the	
		preceding parameters (error 2, INVALID_LENGTH)	

8.7.1 Write: 64-bit addressing

When the EA2 flag in the common block's flag field is '1' then the write information block uses 64bit addressing as follows:

Offset	Field	Is	
0	Block size	Number of bytes to follow; size of this block excluding the size byte.	
		Block's integrity is checked against this length byte.	
1	Bank	Bank: range is 03 (error 5, INVALID_PARAMETER).	
2	Word address	QWORD, 64-bit word address as specified in Gen2.	
10	Word count	Word count: range starts from 1 and is limited by the byte starting this	
		block. Must not be zero (error 5, INVALID_PARAMETER).	
11n	Bytes	Words to write. Byte length must:	
		• match the word count multiplied by two (error 5,	
		INVALID_PARAMETER)	
		• must not be zero (error 5, INVALID_PARAMETER)	
		• size must match the block length subtracted with the size of the	
		preceding parameters (error 2, INVALID_LENGTH)	



8.8 Lock information block

With lock command there is no addressing information and the EA2 flag in the flag field is ignored.

Offset	Field	
0	Block size	Always 4.
1	Mask	WORD, mask as specified in the Gen2.
35	Action	WORD, action as specified in the Gen2.

8.9 Kill information block

Kill information block's presence is currently ignored.



8.10 Read command structure

Offset	Field	
0	Read tag	Value is 0x33 (51).
Comm	ion block	
1	Flags	The flag field.
2	Password	DWORD, 32-bit password value.
Singulation block		
6	Singulation data	N bytes, size depends on the flag field. Optional.
Read information block		
6+NM-1	Address, count.	M bytes, size depends on the flag field. Mandatory.

8.11 Read response

8.11.1 Successful read

Offset	Field	
0	Command echo.	Value is 0x33.
1	Status	O (OK).
2N+2-1	Bytes	Data read from the tag.
		Note: if for some reason the tag responded with a data shorter
		than expected then no error is indicated. Therefore the host
		should always check the received data length.

8.11.2 Read error response

Offset	Field	
0	Command echo	Value is 0x33.
1	Status / error	0x22 (G2_ERROR_SELECT): error during singulation.
		0x24 (G2_ERROR_ACCESS): accessing with given password failed.
		0x42 (G2_TAG_ERROR_RESP): tag responded with an error
		0x30 (G2_ERROR_READ): unspecified error. May be e.g.
		communication error due to interference, the tag left the field before
		finishing the read or the tag simply does not support error codes and
		did not answer.
2	Tag's error	Present if the error was 0x42. This byte value is what the tag
	code.	backscattered to the reader.



8.12 Write / BlockWrite command structure

Offset	Field	
0	Write tag	Value is 0x34 (52) for write command.
		Value is 0x35 (53) for BlockWrite command.
С	ommon block	
1	Flags	The flag field.
2	Password	DWORD, 32-bit password value.
Singulation block		
6	Singulation data	N bytes, size depends on the flag field. Optional.
Write information block		
6+NM-1	Address, count, data.	M bytes, size depends on the flag field. Mandatory.

8.13 Write responses

8.13.1 Successful write

Offset	Field	
0	Command echo.	Value is 0x34 or 0x35 (BlockWrite).
1	Status	O (OK).
2	Count.	Number of words written successfully.

8.13.2 Write error response

Offset	Field	
0	Command echo.	Value is 0x34 or 0x35 (BlockWrite).
1	Status / error	0x22 (G2_ERROR_SELECT): error during singulation.
		0x24 (G2_ERROR_ACCESS): accessing with given password
		failed.
		0x42 (G2_TAG_ERROR_RESP): tag responded with an error
		0x40 (G2_ERROR_WRITE): unspecified error. May be e.g.
		communication error due to interference, the tag left the field
		before finishing the read or the tag simply does not support error
		codes and did not answer.
		0x41 (G2_ERROR_WR_PART): Partially successful write
		without an indication what went wrong.
	If erro	or is 0x42 (G2_TAG_ERROR_RESP)
2	Tag's error.	The error code the tag backscattered.
3	Count.	Number of words written until error.
	If erro	or is 0x41 (G2_ERROR_WR_PART)
2	Count	Number of words written until error.



8.14 Lock command structure

Offset	Field	
0	Lock tag	Value is 0x36 (54).
Comn	10n block	
1	Flags	The flag field. SEC bit is ignored; lock is always secured.
2	Password	DWORD, 32-bit password value.
Singula	ation block	
6	Singulation data	N bytes, size depends on the flag field. Optional.
Lock info	rmation block	
6+N	Block size.	Value is 4.
6+N+1	Mask	2 WORD parameters as specified in Gen2. Only the lowest 10
6+N+3	Action	bits are used producing the 20-bit lock parameter.

8.15 Lock response

Offset	Field	
0	Command echo.	Value is 0x36 (54).
1	Status / error	0 (OK) 0x22 (G2_ERROR_SELECT): error during singulation. 0x24 (G2_ERROR_ACCESS): accessing with given password failed. 0x42 (G2_TAG_ERROR_RESP): tag responded with an error 0x40 (G2_ERROR_WRITE): unspecified error. May be e.g.
		communication error due to interference, the tag left the field before finishing the read or the tag simply does not support error codes and did not answer.
2	Tag's error	If error is 0x42 (G2_TAG_ERROR_RESP) this is the tag's backscattered error code otherwise this byte is not present.



8.16 Kill command structure

Offset	Field	
0	Kill tag	Value is 0x37 (55).
Comm	ion block	
1	Flags	The flag field. SEC bit is ignored; kill is always secured.
2	Password	DWORD, 32-bit password value. This is the kill password value.
Singulation block		
6	Singulation data	N bytes, size depends on the flag field. Optional.
Kill information block		Currently not used.

8.17 Kill response

Offset	Field	
0	Command echo.	Value is 0x37 (55).
1	Status / error	0 (OK)
		0x22 (G2_ERROR_SELECT): error during singulation.
		0x24 (G2_ERROR_ACCESS): accessing with given password
		failed.
		0x42 (G2_TAG_ERROR_RESP): tag responded with an error
		0x40 (G2_ERROR_WRITE): unspecified error. May be e.g.
		communication error due to interference, the tag left the field
		before finishing the read or the tag simply does not support error
		codes and did not answer.
2	Tag's error	If error is 0x42 (G2_TAG_ERROR_RESP) this is the tag's
		backscattered error code otherwise this byte is not present.



8.18 Trace tag

This command causes a continuous trace of a specific tag. It is useful e.g. tracing a single item in a larger population of a tag. Since the <u>trace notification</u> when the tag is in the field also sends the tag's RSSI the command can be used as a "homing operation". It is also possible to instruct the command to only send the RSSI. Like tag singulation also this operation can be performed with 32-bit as well as with 64-bit addressing. The command takes singulation parameters in order to find tag that exactly matches the bit pattern in its specific bank.

The operation can be cancelled with the "<u>Stop all continuous commands</u>" command or specifying the stop flag in the flags field if it was run continuously. It is also possible to run the trace procedure only once by setting the continuous flag in the flags field to 0.

Offset	Field		
0	Trace tag	Value is 0x38 (56).
1	Flags	Control flags	
		Flag bit	Is
		0x01 (bit 0)	No EPC. Causes the command to only send the
			RSSI field.
		0x02 (bit 1)	Start continuous tracing. Set to 0 to run only
			once.
		0x04 (bit (2)	32/64-bit addressing selection
		0x08 (bit 3)	Stop continuous tracing
2	Bank	Range is 13.	
			32-bit addressing.
3	Bit address.		it selection bit address.
7	Mask bit length		ength of the mask (BL). It is expected that this
			d by a number of mask bytes that is in terms of C
		given by (using	integers)
		$\mathbf{M} = (\mathbf{D}\mathbf{I} \neq \mathbf{O})$	$((\mathbf{D} \mathbf{I} + \mathbf{C} \mathbf{T}) \mathbf{I} + \mathbf{O})$
		$N = (BL / \delta) +$	((BL & 7) != 0).
		See <u>example</u> .	
88+N-1	Mask data	Byte length mu	st match as stated above.
	If	flag bit 0 is '1':	64-bit addressing.
3	Bit address.	QWORD, 64-b	it selection bit address.
11	Mask bit length	This is the bit le	ength of the mask (BL). It is expected that this
		field is followed	d by a number of mask bytes that is in terms of C
		given by (using	integers)
		N = (BL / 8) +	((BL & 7) != 0).
		See <u>example</u> .	
1212+N-1	Mask data	Byte length mu	st match as stated above.

Trace tag response is a simple OK response if the flags specified the trace to be stopped.



9 Customizable commands

There are three customizable commands: custom read, custom write and custom exchange. The first two act as read and write commands with only the command value, bank and their corresponding bit length modifiable. The custom exchange command has several flags to be used and it also expects the transmitted bit buffer to be implemented by the host.

All of the commands can be pre-pended with the singulation block.

9.1 Custom read

Command value is 0x3C (60).

For the 32-bit addressing the custom read command appended after possible singulation block is:

Offset	Field	
0	Custom read command.	Value is 32-bit. The length field defines how many bits of the command DWORD is used.
4	Read command bit length.	Defines how many bits from the given command is used. Range is 132 and invalid value causes invalid parameter error.
5	Bank value for the command.	32-bit value to be used for the custom read command.
9	Bank bit length	Defines how many bits from the bank parameter are used. Range is 032. Value larger than 32 causes invalid parameter error.
10	Word address.	32-bit word address value.
14	Word count.	Number of words to read. Must be greater than 0.

For the 64-bit addressing the custom read command appended after possible singulation block is:

Offset	Field	
0	Custom read command.	Value is 32-bit. The length field defines how many bits of the command DWORD is used.
4	Read command bit length.	Defines how many bits from the given command is used. Range is 132 and invalid value causes invalid parameter error.
5	Bank value for the command.	32-bit value to be used for the custom read command.
9	Bank bit length	Defines how many bits from the bank parameter are used. Range is 032. Value larger than 32 causes invalid parameter error.
10	Word address.	64-bit word address value.
18	Word count.	Number of words to read. Must be greater than 0.



9.2 Custom write

Command value is 0x3D (61).

For the 32-bit addressing the custom write command appended after possible singulation block is:

Offset	Field	
0	Bytes to follow.	Number of bytes to follow including the control part and the
		data; excluding bytes to follow.
1	Custom write	Value is 32-bit. The length field defines how many bits of the
	command.	command DWORD is used.
5	Write command bit	Defines how many bits from the given command is used.
	length.	Range is 132 and invalid value causes invalid parameter
		error.
6	Bank value for the	32-bit value to be used for the custom read command.
	command.	
10	Bank bit length	Defines how many bits from the bank parameter are used.
		Range is 032. Value larger than 32 causes invalid
		parameter error.
11	Word address.	32-bit word address value.
12	Word count.	Number of bytes in the following data bytes. Must be greater
		than 0 and divisible by 2.
16	Data bytes.	Number of words to read. Must be greater than 0.

For the 64-bit addressing the custom write command appended after possible singulation block is:

Offset	Field	
0	Bytes to follow.	Number of bytes to follow including the control part and the
		data; excluding bytes to follow.
1	Custom write	Value is 32-bit. The length field defines how many bits of the
	command.	command DWORD is used.
5	Write command bit	Defines how many bits from the given command is used.
	length.	Range is 132 and invalid value causes invalid parameter
		error.
6	Bank value for the	32-bit value to be used for the custom read command.
	command.	
10	Bank bit length	Defines how many bits from the bank parameter are used.
		Range is 032. Value larger than 32 causes invalid
		parameter error.
11	Word address.	64-bit word address value.
16	Word count.	Number of bytes in the following data bytes. Must be greater
		than 0 and divisible by 2.
17	Data bytes.	Number of words to read. Must be greater than 0.



9.3 Custom exchange

Command value is 0x3E (62). For this command the host is expected to build the transmitted bit buffer by itself as well as to decode the response. Custom exchange block appended after possible <u>singulation block</u> is:

Offset	Field	Is
0	Control flags	Various bits that control the transmission and reception. See
	WORD.	custom exchange control bits below.
2	TX length WORD.	Number of bits in the transmission buffer. Range is 11023.
4	RX length WORD.	Number of bits expected in the response. Can be 0 in case of
		transmission only or when the reception length is unknown
5	Reception timeout.	The reception timeout in milliseconds. Must always be
		present and the range is 20100.
6	Bit buffer.	The bit buffer to be transmitted. Length of this buffer
		(bufLen) in bytes is determined by TX length parameter
		(txLen) in terms of C like:
		bufLen = (txLen/8) + ((txLen%8)!=0);

9.4 Custom exchange control flags

Mask value	Name	Is
0x0001	asWrite	Perform the operation as if it was a write operation; this control the receiver when the response is read.
		NOTE: setting this flag will also ignore the response length; the
		module expects response that is like a write's response (length may
		not be known).
0x0002	useHandle	When set then the handle received from the tag's singulation is
		appended to the bit stream.
0x0004	xorRn16	When set then after the singulation, a ReqRN is performed and the
		resulting new RN16 is XORed with the last 16 bits in the given bit
		buffer. Causes invalid parameter error if the bit buffer is less than 16
		bits.
0x0008	txOnly	Causes the module to only send the given bit buffer and no response
		is expected. CRC-16 is appended.
0x0010	noTxCRC	Causes the module to send without appending the CRC-16. Also in
		this case it is not possible to expect any answer.
0x0020	noRxCRC	Causes the receiver not to decode the received CRC. The response is then returned "as is".
0x0030	CRC5	Causes the module to use CRC-5 instead of CRC-16 when
		transmitting.
0x0080	noRxLen	The RX length parameter shall not be used. Useful when the
		expected reception length may vary.
0x0100	stripHandle	The last 2 bytes in a successful reception are considered to be the
		tag's handle and those bytes are left out from the response.



9.5 Custom exchange errors

As a complex command as the custom exchange is it can run into several errors. The list explains the possible ones:

Error	Can be caused by
0x22	Tag select error.
	Singulation block error
	 Invalid response from the singulated / non-singulated tag
	• Tag not in range.
	• The <u>"xorRn16"-flag</u> is set, but the tag did not respond or gave erroneous
	response to the ReqRN command.
0x24	Tag access error.
	Invalid password
	 Invalid response from the singulated / non-singulated tag
	• Tag not in range.
0x42	Tag responded with an error; caused by invalid command.
	NOTE: the tag's error response byte is returned as a response parameter.
0x05	Invalid parameter.
	• Bit buffer length mismatch
	• The <u>"xorRn16"-flag</u> is set but TX bit buffer is shorter than 16 bits
	• RX length is greater than 1023 bits.
	• Response is expected (" <u>noRxLen</u> " is 0) but RX length is set to 0
	• RX timeout is out of range (20100)
0x30	Generic error response to the command (Gen 2 read error). Indicates air IF error or
	no response.
0x40	Generic error response in a situation where the " <u>txOnly</u> "-flag was set but the
	transmission ended unexpectedly.



10 Inventory stream

The inventory stream tells the module to continuously do an inventory and after each inventory send the results to the host with the inventory notification.

The inventory command structure is:

Case 1: no parameters (length=0)

Offset	Field	
0	Inventory stream	Value is 0x39 (57).

This format stops the ongoing inventory stream.

Case 2: use default settings (length=1

Offset	Field	
0	Inventory stream	Value is 0x39 (57).
1	Ignored.	-

With this command format the inventory stream takes its parameters from the current default settings i.e. what was set using the Load setup command's rounds, session and Q fields.

<u>Case 3</u>: set parameters (length=3)

Offset	Field	
0	Inventory stream	Value is 0x39 (57).
1	Q	015
2	Session	03
3	Rounds	110.



(Inventory select continued)

Case 4: add select parameters

Offset	Field	Note	
0	Inventory stream	Value is 0x39 (57).	
1	Q	015	
2	Session	03	
3	Rounds	110.	
4	Selection block's size.	Number of bytes to follow.	
5	Select bank.	Bank that the selection mask is applied to. Range is	
		13. Error causes the bank error flag to be set (bit 2).	
6	Flags.	Option bits:	
		0x01 (bit 0): the selection is done as inverted i.e. the tags	
		that do not match the selection criteria will participate in	
		this inventory round.	
		0x02 (bit 1): if 1 then use <u>extended addressing</u> . This is to	
		say that the following mask bit address is 64-bit	
		(<u>QWORD</u>) instead of <u>32 bits</u> (DWORD).	
Continues wi	Continues with other select parameters		

In this case the <u>inventory select parameters</u> are added to the request:

10.1Inventory stream response / notification

Inventory stream notification has the same contents as the get ID buffer added with this pre-pended header:

Offset	Field	
0	Stopped?	BYTE, 1 if stream was stopped.
1	Rounds done	BYTE, rounds done during last inventory.
23	Collisions	WORD, Count of events that the reader interpreted as
		collisions.
4	Last Q	BYTE, last used Q value.
Continues with get ID buffer with meta response		



11 Extended inventory

Extended inventory's command value is 0x3A. It is a continuous inventory or once run operation that can be stopped by giving the command without any parameters. The idea in extended inventory is that the inventory can take in specific parameters for the either continuously or once run inventory operation. Parameters include Q, session, number of inventory rounds, channel transition time, target, select state and one or more filters that are able to return a number of different tag populations that meet the requirements that the filter or filters specify.

Offset	Field	Is	
0	Flags	BYTE. Bit 0 is used. When set to '1' the operation is run continuously.	
	_	When the bit 0 is '0' then the operation is run once and then stopped.	
1	Q	BYTE. Q parameter for extended inventory 015.	
2	Session	BYTE. Session parameter for extended inventory 03.	
3	Rounds	BYTE. Number of inventory rounds.	
45	Transition	WORD. Channel change time in milliseconds. Set to 0 to disable and	
	time	use current region's default channel time.	
6	Target	BYTE. Target value; A, B, or $AB = 0, 1, and 2$ respectively.	
7	Query select	BYTE. This is the parameter that the query command uses: all $(0, 1)$,	
		SL (2) and ~SL (3).	
8	Filter count	BYTE. Number of filters to follow. Range is 08. Too many causes	
		invalid parameter error.	
Filte	r example	If present; the filter tables	
9	Truncate	BYTE. Truncate bit for the select command, 0/1.	
		NOTE: not supported in the current FW version.	
10	TargetBYTE. 3-bit target parameter for select (inventoried S0S3) or S		
11	Action	BYTE. 3-bit action parameter for select (specified in EPCGlobal's	
		specification).	
12	Bank	BYTE. Bank into which the mask is applied to; range is 13).	
1316	Mask bit	DWORD value for the select mask's bit address.	
	address		
17	Mask length	BYTE. This tells the bit length of the select command's mask.	
18n	Mask bytes	The actual mask bytes	
Mask example		Example: bit length (see above) is $20 \rightarrow 3$ bytes (24 bits in total) are	
		required.	
18	0xAA		
19	0xBB	Mask bytes that fill the mask length requirement; $mask = 0xAABBC$.	
20	0xC0		

Command structure when started or run once is:



(Extended inventory continued)

Bit mask	Bit	Caused by	
0x01	0	Q greater than 15.	
0x02	1	Session greater than 3.	
0x04	2	Bank out of range: [13].	
0x08	3	Parameter length error:	
		- Not enough parameters (command too short)	
		- filter data length mismatch	
		- too many filters (more than 8)	

Parameter errors that cause the invalid parameter error followed by the error flag byte:

11.1 Extended inventory response

The extended inventory starts notifying the host in the same manner <u>as continuous inventory</u> when run continuously. When the operation is run once the operation's response is similar to the <u>inventory that is run once</u>.

12 Proprietary commands



12.1 NXP read protect

The NXP read protect command value is 0x50.

The NXP read protect command consists of the same <u>common</u> and optional <u>singulation</u> blocks as e.g. <u>read</u> or <u>write</u> command. In addition there is the NXP block that defines:

Offset	Field	Is
0	Bytes to follow	Always 1.
1	Set / reset	1 = set read protect, 0 = reset read protect.

12.2 NXP EAS

The NXP EAS set / reset command value is 0x51.

The NXP EAS command consists of the same <u>common</u> and optional <u>singulation</u> blocks as e.g. <u>read</u> or <u>write</u> command. In addition there is the NXP block that defines:

	Offset	Field	Is
ſ	0	Bytes to follow	Always 1.
	1	Set / reset	1 = set EAS, 0 = reset EAS.

12.3 Password in the NXP commands

The used password is placed in to the <u>common block</u>'s password field for all NXP commands.

12.4 Monza 4 QT command

The Monza 4 QT command value is 0x53.

NOTE: Monza 4 write target is always non-volatile memory.



The Monza 4 QT command consists of the same <u>common</u> and optional <u>singulation</u> blocks as e.g. <u>read</u> or <u>write</u> command. In addition there is the Monza 4 block that defines:

Offset	Field	
0	Bytes to follow	Always 1 (read) or 3 (write).
1	Reserved.	Set to 0.
23	QT command	(Write) WORD parameter As specified in the Monza 4 QT
	bits.	command specification:
		Bit $15 = QT_SR (1 = reduce)$
		Bit 14 = QT_MEM (1=public profile).

12.4.1 Password usage in Monza 4 command

The used password is placed in to the <u>common block</u>'s password field.



13 Set custom hop table

With this command a custom hoptable can be stored into the module's volatile memory. The command structure is:

Offset	Field	
0	Command	Value is 0x29 (41).
1	Channel count	DWORD. Range is 1100.
5	Channel time	DWORD, time before hopping to next frequency in ms.
		Minimum is 100ms.
9	Silent time	DWORD, time to pause when the channel is changed in ms.
		Maximum is 1000ms.
13	LF	DWORD, maximum LF setting. Valid values are 160000,
		256000 and 320000.
17	Tari	DWORD, $1 = 12.5 \mu s$ and $2 = 25 \mu s$.
2124	Frequency entry[0]	Frequency values are DWORDs, unit is kHz and the range is
		840000960000kHz.
25n	<pre><frequency entries=""></frequency></pre>	

Rules:

- The hoptable is applied immediately if valid and the module's setup is set to use custom hoptable
- If the module's setup is not set to use custom hoptable then the (valid) hoptable is only stored
- Channel count is in range 1...100
- Channel time has a minimum setting of 100ms
- Silent time has a maximum value of 1000ms
- LF is restricted as in other cases (160k, 256k and 320k)
- Tari setting must be either 1 (12.5μ s) or 2 (25μ s)
- Each given frequency (in kHz) has to be divisible by 25
- Frequency range is 830000...960000kHz
- The frequencies are hopped in the order they are sent to the module
- Any occurring error prevents the module from storing the given hoptable.

Command length: as the parameters above require 20 bytes then the command length is expected to be 20 + 4 * channel count. If the parameter length is 0 then the currently stored hoptable is echoed back, see "Custom hoptable response".



13.1 Custom hoptable errors

The error response consists of the protocol specific error code (INVALID_PARAMETER, 0x05) and flag field (one byte) giving specific error information.

Offset	Field	Error bits	
0	Error flags.	Bit	Meaning
		0(1)	Channel count is either $0 \text{ or} > 100$.
		1 (2)	Channel time is < 100 ms.
		2 (4)	Silent time is > 1000ms.
		3 (8)	Link frequency is other than 160k, 256k or 320k.
		4 (0x10)	Tari setting is other than 1 or 2.
		5 (0x20)	Length mismatch; the following frequency table has invalid
			length.
		6 (0x40)	The module encountered an invalid frequency and stopped
			parsing: either the frequency was out of range or it was not
			divisible by 25 (kHz).

13.2 Custom hoptable response

When no custom hoptable is currently stored the module responses with a DWORD values set to 0.

When a custom hoptable is stored then the response is:

Offset	Field	
0	Channel count	DWORD. Range is 1100.
4	Channel time	DWORD, time before hopping to next frequency in ms.
		Minimum is 100ms.
8	Silent time	DWORD, time to pause when then channel is changed in ms.
		Maximum is 1000ms.
12	LF	DWORD, maximum LF setting. Valid values are 160000,
		256000 and 320000.
16	Tari	DWORD, $1 = 12.5 \mu s$ and $2 = 25 \mu s$.
2023	Frequency entry[0]	Frequency values are DWORDs, unit is kHz and the range is
		840000960000kHz.
24n	<frequency entries=""></frequency>	



14 CRC-16 calculation

This is the C-implementation of the CRC-16:

```
#define CRC16_START
                          OxFFFF
#define CRC16_POLYNOMIAL 0x1021 /* CCITT */
static WORD crc16table[256];
static BOOL crc16Init = FALSE;
static void CRC16Init()
{
 int i, j;
 ULONG c;
  for (i = 0; i < 256; i++) {
   c = i << 8;
    for ( j = 0; j < 8; j++ ) {
      c = (c \& 0x8000) ? CRC16 POLYNOMIAL ^ (c << 1) : (c << 1);
    }
    crc16table[i] = (WORD)c;
  }
}
WORD CRC16 (WORD crc, const BYTE *buf, DWORD len)
{
  if (!crc16Init) {
   crc16Init = TRUE;
   CRC16Init();
  }
  while (len--) {
   crc = (crc << 8) ^ crc16table[(crc >> 8) ^ *buf++];
  }
 return crc;
}
```



15 Summary of command error codes

The list of typically needed error codes. In case of other error codes (not Gen2 protocol / operation codes) contact <u>Nordic ID's support</u>.

Code	Is		
0	No error.		
1	Invalid command: command or its format is not recognized.		
2	Invalid length: typically command is expected to have certain length and to condition was not satisfied.		
3	Parameter out of range: one or more command's parameters are out of range.		
5	Invalid parameter: for example invalid <u>setup</u> flags.		
11	CRC check error: communication error that is caused by either an incorrectly received or built CRC.		
14	Application not present: the module was commanded to boot in the bootloader mode but no valid application was found.		



16 Version information

Revision	Date	Notes
7	November 27th 2012	Added region numbers for Russia, Vietnam, Singapore,
		Philippines and Thailand. No changes to API DLL.
6	August 28th 2012	Custom exchange. API DLL applied is 1.4.1.
5	March 15th 2012	Additions:
		- Read, write and inventory RSSI filtering
		- Extended inventory
		- Japanese hop tables
		- API DLL version applied is 1.3.2
4	January 31st 2012	- added command typical command (not Gen2 related) error
		code list
		- fixed load setup description
		- API DLL version applied is 1.2.3.
3	November 11th 2011	API DLL version 1.2.0.
		Module SW version 2.1-A.
2	September 30th 2011	First "official".
		Matches to the API DLL version 1.0.2.0.