

⇒ Fleche:

• Sur $\frac{L}{2} < x < L$: $EI y'' = -Mg = -\frac{Fx}{2} + \frac{FL}{2}$

$$EI y' = -\frac{Fx^2}{4} + \frac{FLx}{2} + C_1$$

$$EI y = -\frac{Fx^3}{12} + \frac{FLx^2}{4} + C_1 x + C_2$$

• Limites: en $x = \frac{L}{2} \Rightarrow y' = 0 \Rightarrow C_1 = -\frac{3FL^2}{16}$

en $x = L \Rightarrow y = 0 \Rightarrow C_2 = \frac{FL^3}{48}$

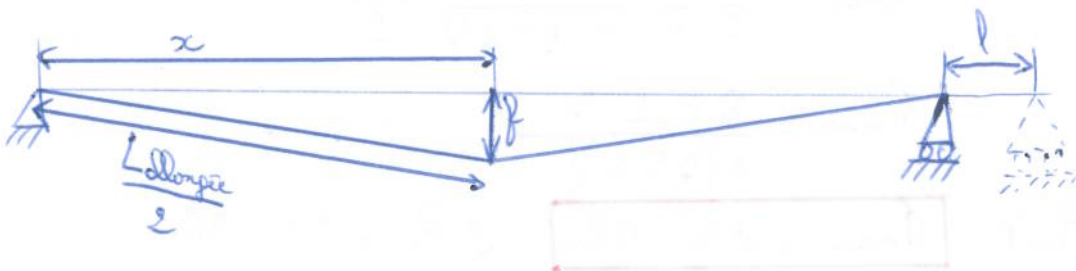
Donc $y = \frac{1}{EI} \left(-\frac{Fx^3}{12} + \frac{FLx^2}{4} - \frac{3FL^2x}{16} + \frac{FL^3}{48} \right)$

En $\frac{L}{2}$: $f = \frac{64 F}{E_x \pi (D^4 - d^4)} \left(-\frac{(L/2)^3}{12} + \frac{L(L/2)^2}{4} - \frac{3L^2(L/2)}{16} + \frac{L^3}{48} \right)$

$f = -0,097 \text{ m} = \boxed{97 \text{ mm de fleche}}$

Comment déterminer l ???

Idee: En approxime le comportement de la barre:



Pythagore: $l = L - 2x$

$$= L - 2 \sqrt{\left(\frac{L_{dlongee}}{2} \right)^2 - f^2}$$

$l \approx 0$???

